

Celeste Clark

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SKILLS

- **Programming Languages:** Python, PowerShell, Rust, Nix, TypeScript, Bash, HTML, CSS
- **Technologies:** Linux, Git, Docker, Authentik, OIDC, Forward Auth, Active Directory, Meraki, GitHub Actions, PowerAutomate

WORK EXPERIENCE

IT Onboarding Technician

Apr 2025 — Feb 2026

Lucid Motors

Newark, CA

- Provisioned 50+ macOS, Windows, and Linux laptops weekly, coordinating with HR, Identity, and IT Inventory for day-one readiness
- Designed and built Python automation suite with REPL interface to eliminate manual error and accelerate daily onboarding work
- Built ServiceNow + Coupa integration via PowerAutomate to sync ticket statuses, eliminating manual updates for IT Inventory
- Automated contractor offboarding with PowerAutomate flow that identifies assigned devices and creates reclamation tickets
- Analyzed onboarding volume data to inform leadership decisions on laptop procurement quantity and timing

Endpoint Engineer

May 2023 — Aug 2024

UC Berkeley - Student Affairs IT

Berkeley, CA

- Configured and deployed software environments for non-standard Windows devices (e.g. ESports center)
- Worked with Student Affairs department leaders to identify specialized needs and built corresponding custom Windows images
- Redesigned Windows deployment system with modular PowerShell scripts, cutting time to build new device configurations by 4x
- Authored 40+ meeting notes and technical reference documents using Confluence and Google Docs, building team knowledge base

Senior Desktop Consultant

Aug 2022 — May 2023

UC Berkeley - Student Affairs IT

Berkeley, CA

- Streamlined device deployment workflows through improvements to imaging, data entry, and Active Directory processes
- Resolved 50+ IT support tickets, providing customer service and technical assistance for macOS and Windows devices
- Configured, deployed, and troubleshoot dozens of computers, following and updating documented procedures
- Developed and implemented efficient procedures for decommissioning expired assets, reducing overhead for team members

LEADERSHIP

Founder and President

Jan 2021 — May 2024

Dance Games at Berkeley

- Secured \$3000 in funding and negotiated space with UC Berkeley to install a Dance Dance Revolution arcade cabinet on campus
- Configured and administered a custom-built Debian Linux desktop to run open source rhythm game software (ITGmania)
- Tuned and upgraded arcade cabinet hardware to deliver a polished gameplay experience to 300+ community members

PROJECTS

itg-cli

github.com/celex3/itg-cli

- Python CLI tool and library that automates adding songs to itgmania, achieving 3x speedup over manual workflow
- Library used in Dance Games at Berkeley's Discord bot to provide user-friendly interface for community members to add songs

Webhook Dispatch

codeberg.org/cirrous/webhook-dispatch

- Rust/Axum webhook listener with HMAC verification and a configurable command/Docker dispatch backend
- Drives automated redeployments for self-hosted infrastructure; distributed as a Docker image with reproducible builds via Nix

Self-Hosting

codeberg.org/cirrous/cirrous-net-docker

- Deployed self-hosted infrastructure with 10+ Docker services including media servers, Authentik SSO, DNS filtering, and Minecraft
- Configured Traefik reverse proxy with automatic HTTPS, OIDC, and forward authentication for secure external access

EDUCATION

University of California, Berkeley

Aug 2020 — May 2024

B.A. Computer Science & B.A. Music

Berkeley, CA

- **GPA:** 3.78
- **Selected Coursework:** Linux Systems Administration, Computer Security, Artificial Intelligence, Programming Languages and Compilers, Efficient Algorithms and Intractable Problems, Social Implications of Computer Science, Music and Computing